

Wyoming 4-H

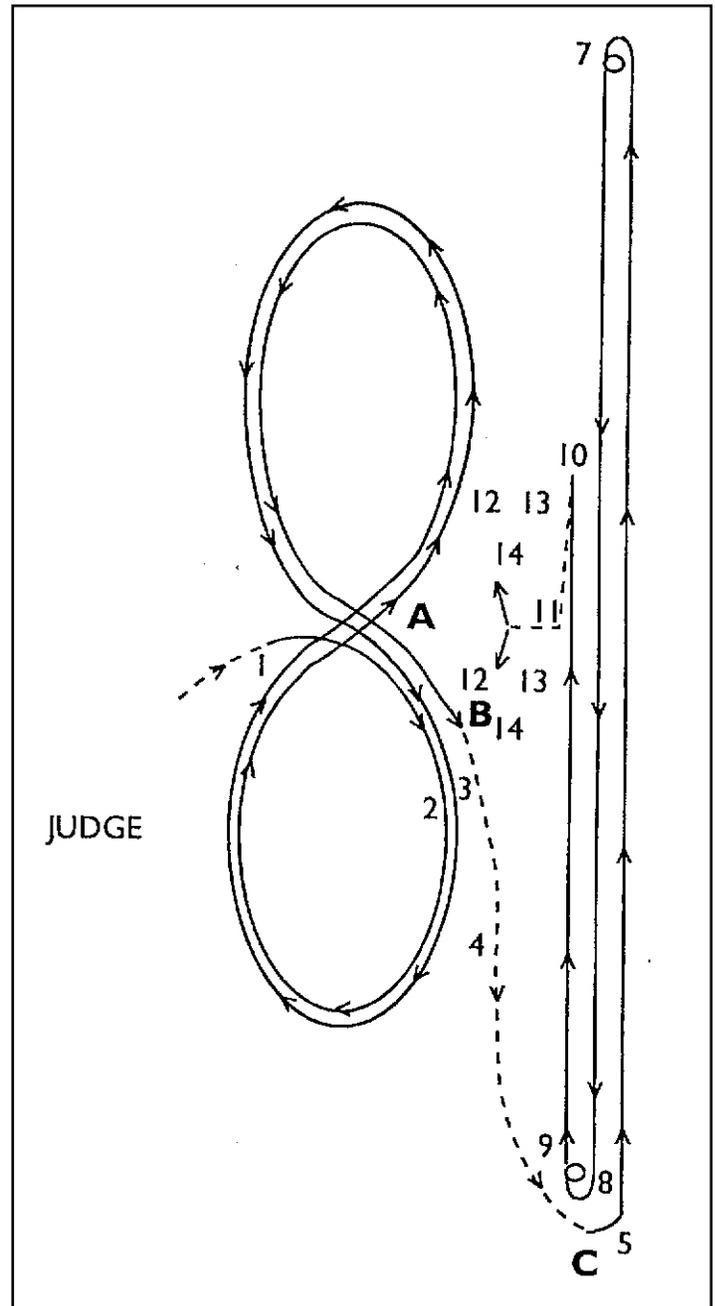
Wyoming 4-H Reining Pattern (Intermediate) – 1

The arena or plot should be approximately 50 feet by 150 feet.

The ride pattern follows:

Enter arena and approach starting position.

1. Begin work to the right.
2. First figure 8, slow.
3. Second figure 8, faster. (Lead change must take place at point A.)
4. Proceed from point B to point C at walk or trot.
5. Begin run, staying at least 20 feet off the fence or wall.
6. Come to a sliding stop.
7. Turn away from the rail, do a spin and a half with no hesitation.
8. Repeat 6.
9. Repeat 7.
10. Sliding stop.
11. Back over slide marks.
12. Pivot right or left, 90 degrees.
13. Pivot the opposite direction, 180 degrees.
14. Pivot in direction taken in 12, 90 degrees.
15. Walk to judge.
16. The bridle may be dropped at the judge's discretion.



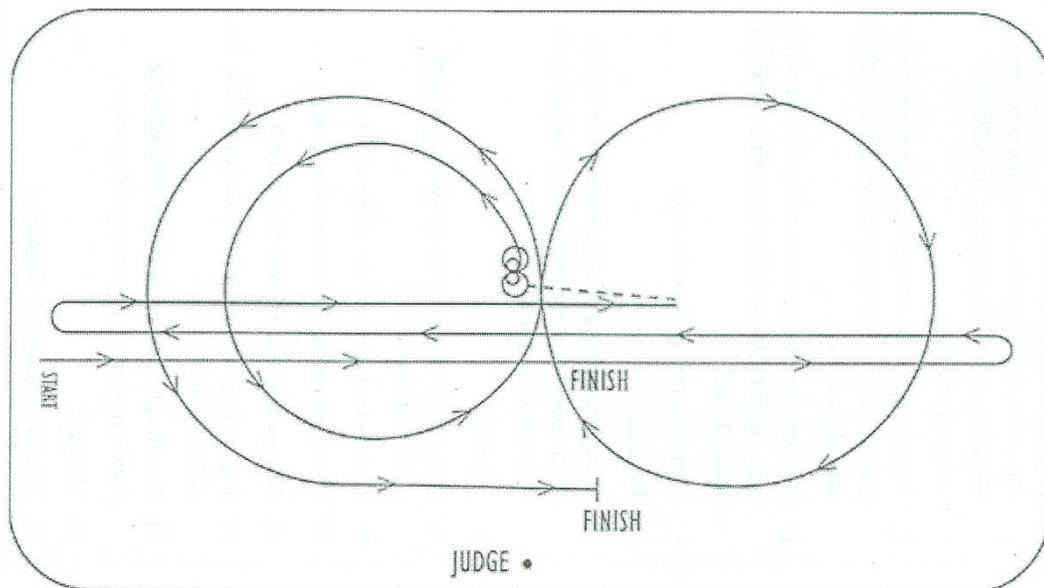
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Wyoming 4-H Reining Pattern (Intermediate) – 2

Ride the pattern as follows:

1. Run with speed to the far end of the arena past the end marker and perform a left rollback without hesitation.
2. Run with speed to the opposite end of the arena past the end marker and perform a right rollback without hesitation.
3. Run past the center marker and perform a sliding stop. Back to the center of the arena or back at least 10 feet.
4. Complete two spins to the right.
5. Hesitate.
6. Complete two and one-quarter spins to the left. After completion, the horse should be facing the left wall of the arena.
7. Hesitate.
8. Beginning on the left lead, complete one small circle at a slow speed.
9. Change lead at the center of the arena.
10. Complete one large circle at a fast speed.
11. Change lead at the center of the arena.
12. Begin a large circle at a fast speed to the left but do not close the circle.
13. Run straight up the side of the arena past the center marker and perform a sliding stop.
14. Hesitate.
15. Ride to the judge for inspection.



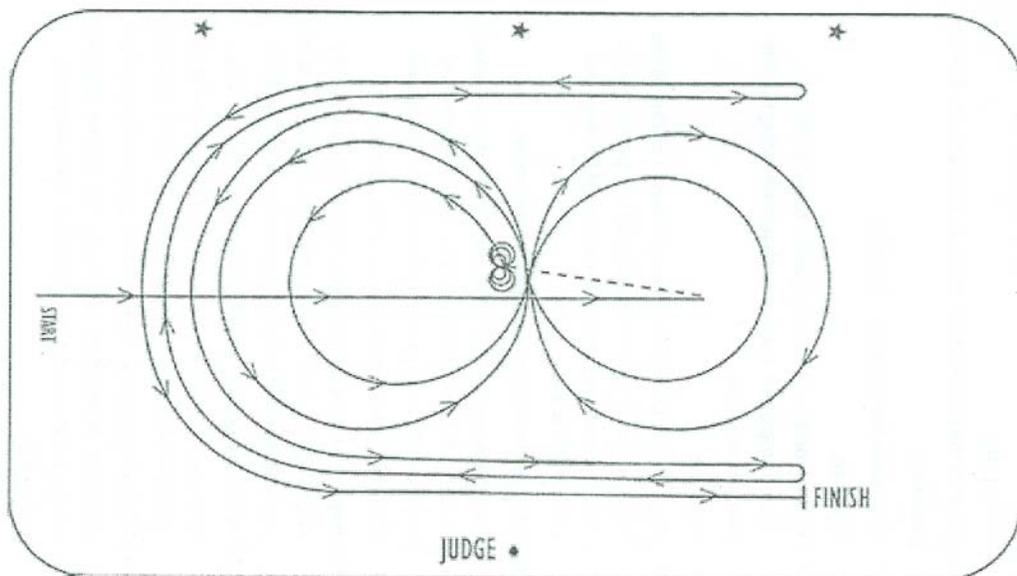
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Wyoming 4-H Reining Pattern (Intermediate) – 3

Ride the pattern as follows:

1. Run with speed past the center marker and perform a sliding stop.
2. Back to the center of the arena or back at least 10 feet.
3. Hesitate.
4. Complete three spins to the right.
5. Hesitate.
6. Complete three and one-quarter spins to the left. After completion, the horse should be facing the left wall of the arena.
7. Hesitate.
8. Beginning in the left lead, complete two circles to the left: the first circle should be small and performed at a slow speed; the second circle should be large and performed at a fast speed.
9. Change the lead at the center of the arena.
10. Complete two circles to the right: the first circle should be small and performed at a slow speed; the second circle should be large and performed at a fast speed.
11. Change the lead at the center of the arena.
12. Begin a large circle to the left at a fast speed but do not close the circle. Run up the right side of the arena past the center marker and perform a right rollback.
13. Without hesitating, continue back around the previous circle but do not close the circle. Run up the left side of the arena past the center marker and perform a left rollback.
14. Without hesitating, continue back around the previous circle but do not close the circle. Run up the right side of the arena past the center marker and perform a sliding stop.
15. Hesitate.
16. Ride to the judge for inspection.



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