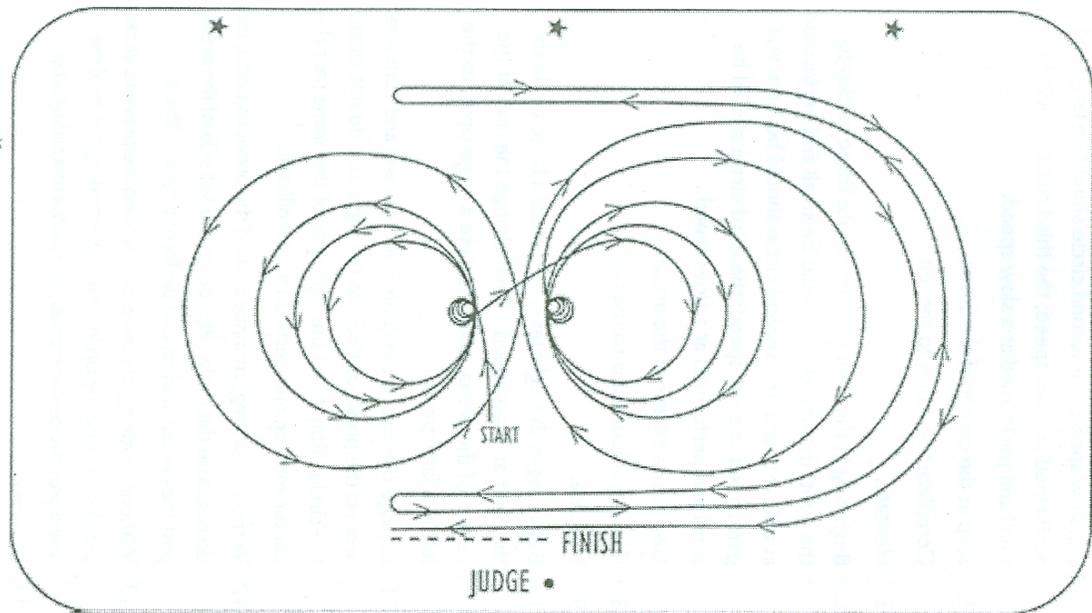


Wyoming 4-H

Wyoming 4-H Reining Pattern (Senior) – 1

Ride the pattern as follows:

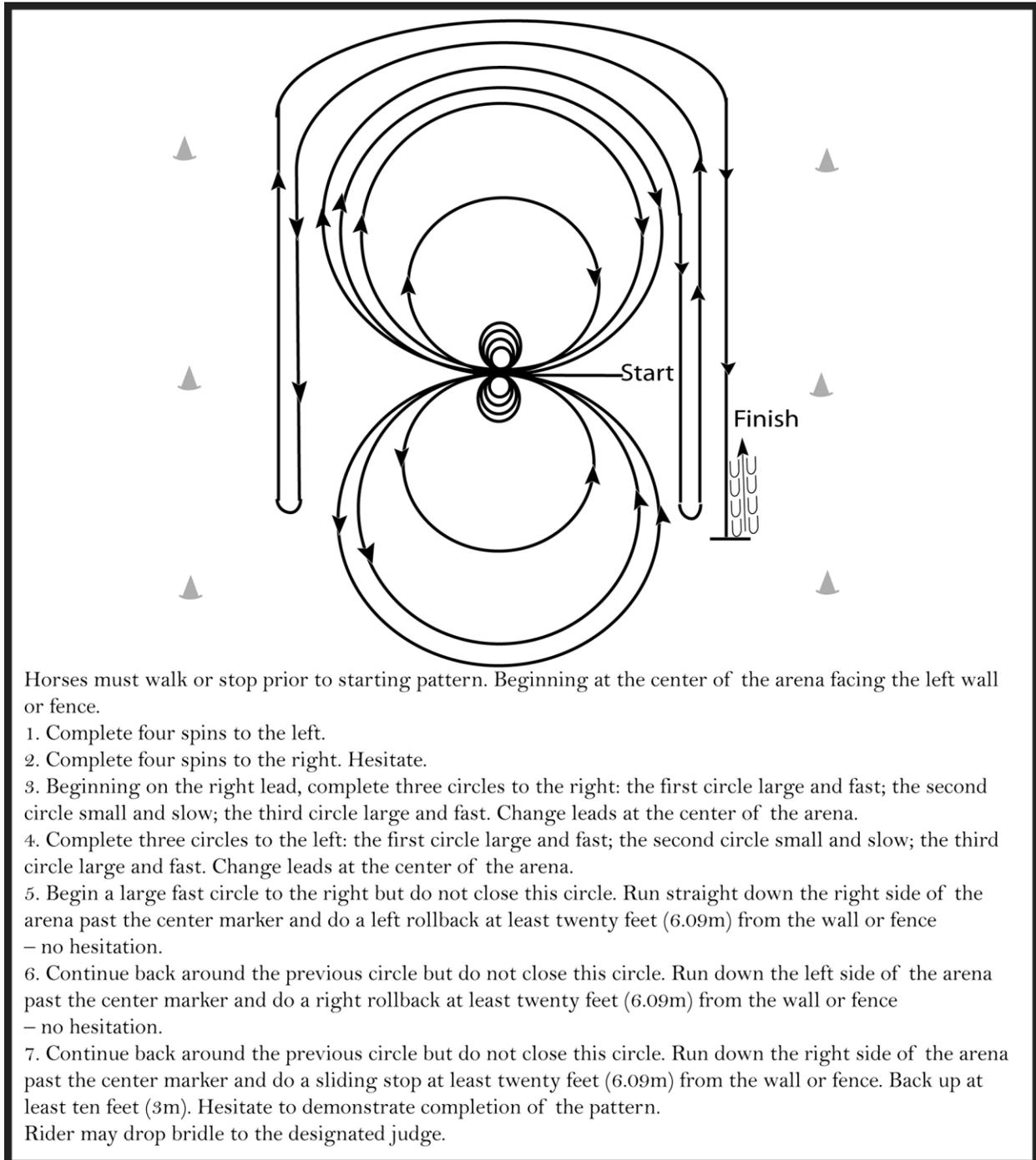
1. Start the pattern at the center of the arena by facing the left wall.
2. Beginning in the left lead, complete three circles to the left: the first circle should be small and performed at a slow speed; the second circle should be large and performed at a fast speed; the third circle should be small and performed at a slow speed.
3. Stop at the center of the arena.
4. Complete four spins to the left.
5. Hesitate.
6. Beginning in the right lead, complete three circles to the right: the first circle should be small and performed at a slow speed; the second circle should be large and performed at a fast speed; the third circle should be small and performed at a slow speed.
7. Stop at the center of the arena.
8. Complete four spins to the right.
9. Hesitate.
10. Beginning in the right lead, complete a large circle to the right at a fast speed. Then change the lead at the center of the arena and complete a large circle to the left at a fast speed.
11. Change the lead at the center of the arena and continue around the previous circle to the right but do not close the circle. Run down the right side of the arena past the center marker and perform a left rollback.
12. Without hesitating, continue around the previous circle but do not close the circle. Run down the left side of the arena past the center marker and perform a right rollback.
13. Without hesitating, continue back around the previous circle but do not close the circle. Run down the right side of the arena past the center marker and perform a sliding stop.
14. Hesitate.
15. Back at least 10 feet.
16. Hesitate.
17. Ride to the judge for inspection.



Pattern Provided by: *Wyoming 4-H*

Wyoming 4-H

Reining (Senior) -2

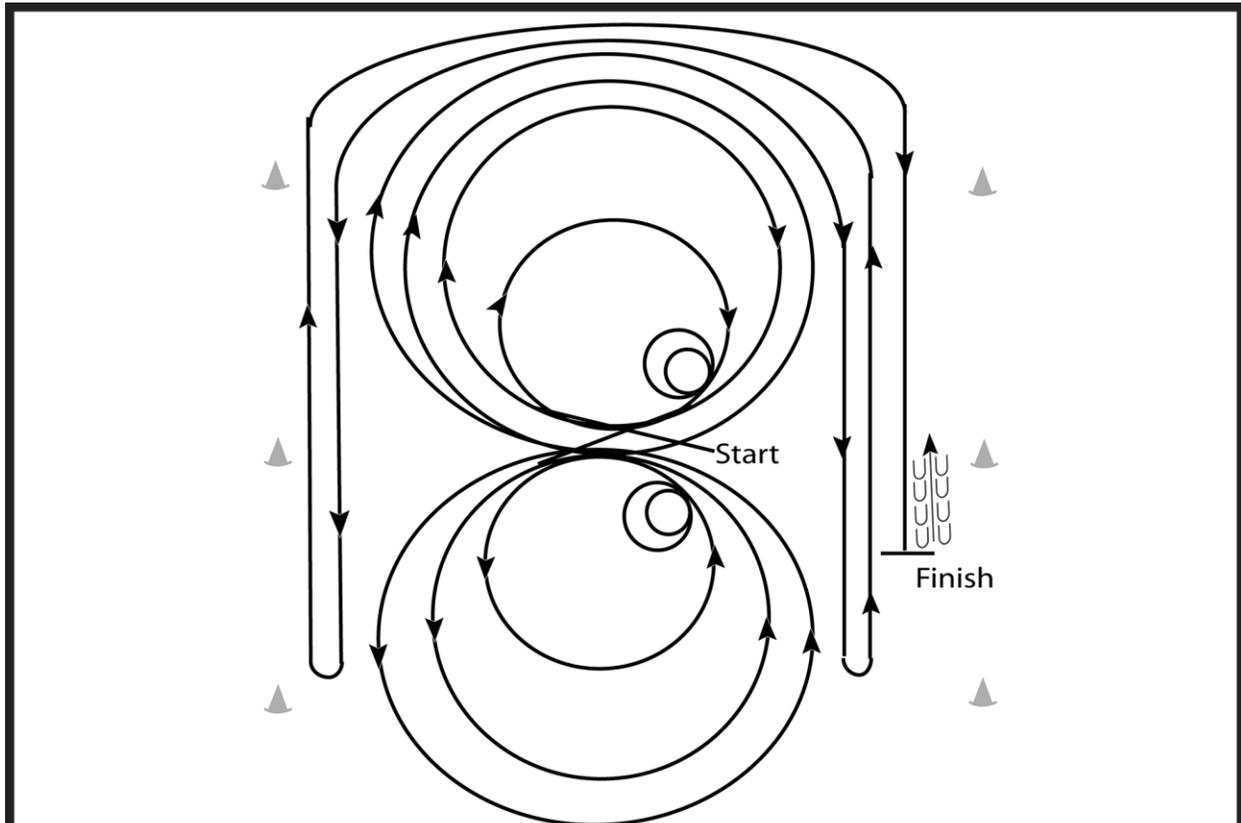


Pattern Provided by:

Wyoming 4-H

Wyoming 4-H

Reining (Senior) -3



Horses must walk or stop prior to starting pattern.

1. Starting at the center marker make a large fast circle to right on the right lead.
 2. Draw the circle down to a small circle until you reach the center marker; stop.
 3. Do a double spin to the inside of the small circle at the center marker; at end of spins horse should be facing the left wall, slight hesitation.
 4. Begin on the left lead and make a large fast circle.
 5. Then a small, slow circle, again drawing it down to the center of the arena, stop, no hesitation on these stops.
 6. Do a double spin to the inside of the circle, slight hesitation, horse to be facing left wall.
 7. Take a right lead and make a fast figure eight over the large circles, close the eight, and change leads.
 8. Begin a large fast circle to the right but do not close this circle. Run down the right side of the arena past the marker and do a left roll back at least 20 feet (6 meters) from the wall or fence - no hesitation.
 9. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center and do a right roll back at least 20 feet (6 meters) from the wall or fence - no hesitation.
 10. Continue back around previous circle but not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Back up at least 10 feet (3 meters). Hesitate to show completion of pattern.
- Rider may dismount and drop bridle to the designated judge.

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Wyoming 4-H

Wyoming 4-H

Reining (Senior) -4

1. Run at speed to the far end of the arena past the end marker and do a left rollback – no hesitation.

2. Run to the opposite end of the arena past the end marker and do a right rollback – no hesitation.

3. Run past the center marker and do a sliding stop. Back up to the center of the arena at least ten feet (3m). Hesitate.

4. Complete four spins to the right.

5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.

6. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.

7. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.

8. Begin a large fast circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Hesitate to demonstrate completion of the pattern.

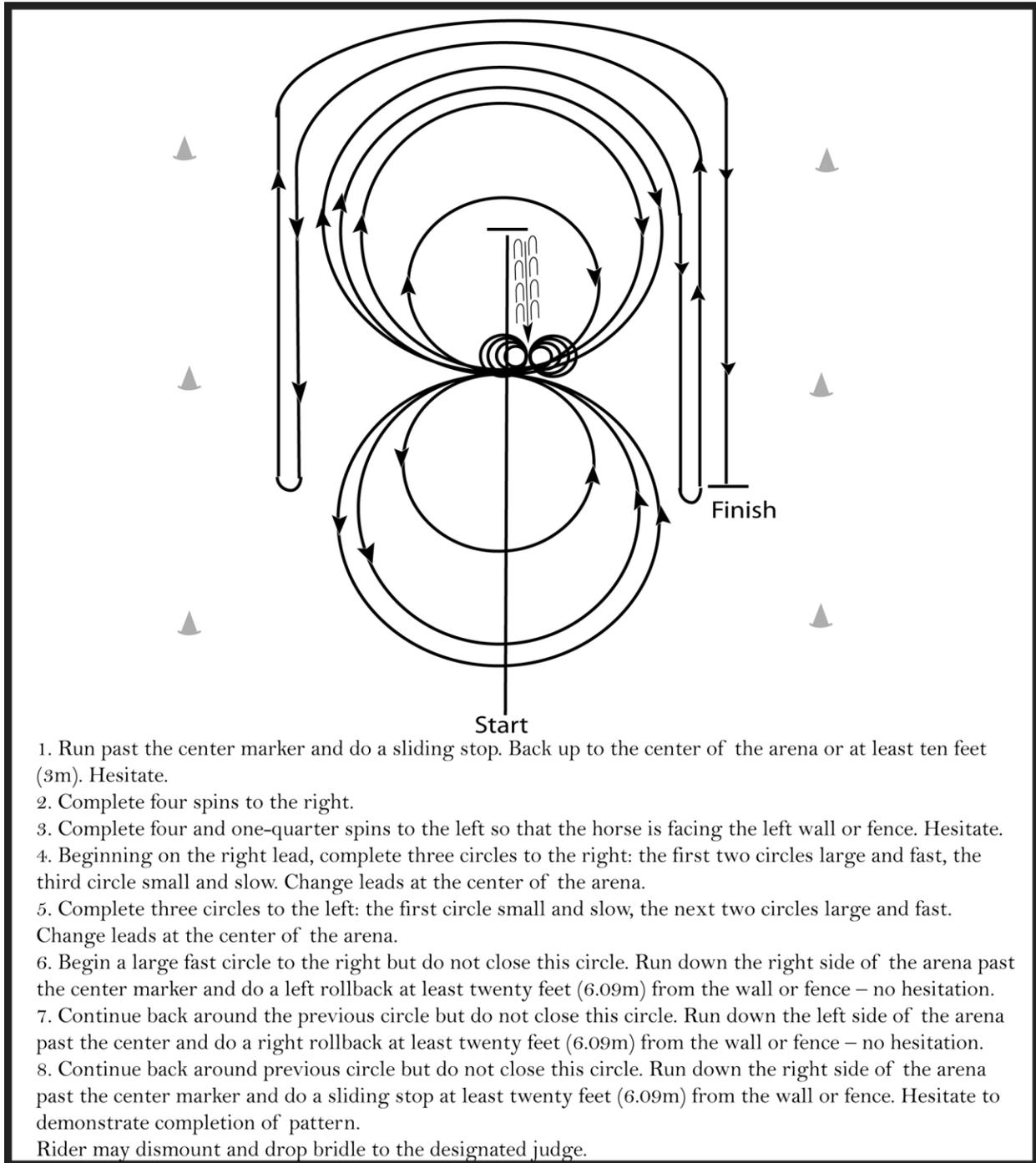
Rider may drop bridle to the designated judge.

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Reining (Senior) -5



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